DANDYHACKS '23

NOVEMBER 3-5

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An Introduction From the Organizing Team

Building, Hacking, Connecting

Hello Alumni!

We're thrilled to present the first edition of our newsletter, dedicated to DandyHacks - the University's annual 42-hour hackathon. As we prepare to celebrate the 11th anniversary of this event, we're excited to share our values and aspirations with you.

To introduce ourselves, a hackathon is a dynamic event where participants come together to solve problems and create prototypes within a limited timeframe. It's an immersive experience that encourages creative thinking, collaboration, and problem solving. One of the hallmarks of DandyHacks is its commitment to inclusivity and accessibility. Regardless of your major or experience level, DandyHacks welcomes everyone. While hacking, participants can easily find other groups of students to work on a project with and attend our various workshops to learn more about a specific topic or talk to a mentor for any assistance.

Each year our team comes up with multiple prizes for participants to compete for. There are many categories, or "tracks", for our hackers to engage in. As of now, the main tracks for this year will be entertainment, productivity, and emerging technologies. We are so excited to see what amazing ideas our hackers come up with!

This summer the organizing team continues to work hard to communicate with sponsors, market the hackathon, and come up with prize and food ideas. We are excited to meet in person again in the fall and finalize the extensive planning for this event. Please enjoy this edition of our newsletter!

UNIVERSITY of ROCHESTER

A Look In The Past

DandyHack's 11th Anniversary

As we approach our 11th anniversary, we are humbled by the growth and impact of DandyHacks. As we reflect on the journey, we're excited to take a glimpse back at last year's event. Our participants showcased their ingenuity through many captivating projects. These projects represent just a snapshot of the immense talent and innovation from our event. Projects include a two-person Tetris game, "2-tris", and a strategy based digital board game called "Planet Guinea Pig". In addition to games, there was also a university knowledge liaison website project which contained a dynamic Q&A database for all university departments accessible by students.

Over $3,000 worth of prizes were given out in addition to complementary meals, snacks, energy drinks, and boba to our hackers. Other than coding, participants were met by acapella performances as well as a group breakdancing lesson near the end of the event. If participants ever wanted to take a break from coding they could choose from a variety of activities including ping-pong, Jenga, a photo booth, or getting some meaningful rest in our provided tents. We hope to see many new and familiar faces this upcoming November!

Fundraising Note

We can't do this without your support! Please help us by contributing to our organization. You can donate using the University's secure online giving form: Here

1. Choose an amount to give under “Gift Amount”.
2. Click on “Select a Gift Designation” and scroll down to the bottom of the list. Select the “Other-write-in” checkbox. Hit “continue”.
3. Where it says, “Please indicate your area of support”, please write in “DandyHacks”.
4. After submitting the form, you will receive an official tax receipt from the University of Rochester. Your gift is tax deductible to the extent allowed by law.

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